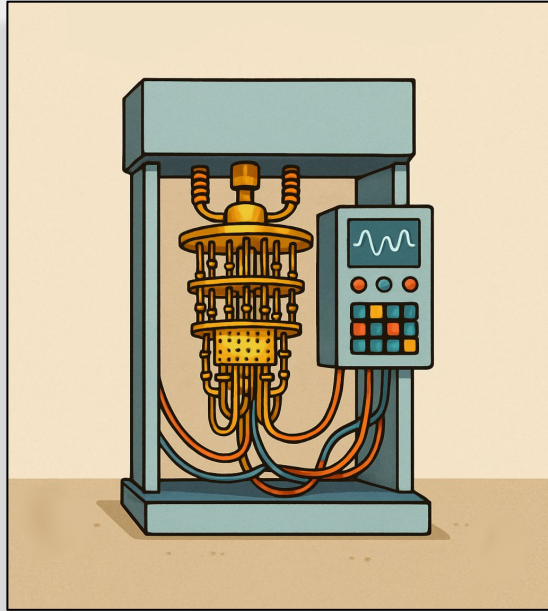


(Fall 2025) CS-599-P1:

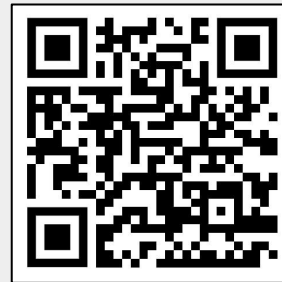
Introduction to Quantum Computation



Instructor: Alexander Poremba

E-mail: poremba@bu.edu

Course website:



Myth #1

You need to know **quantum mechanics** to understand quantum computing.

Myth #1

You need to know **quantum mechanics** to understand quantum computing.

FALSE

Myth #2

Quantum computers can instantly solve **NP-complete** problems by trying all possible solutions at once.

Myth #2

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FALSE

Myth #3

Quantum computers can solve certain problems faster using **quantum effects** like superposition and entanglement.

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Myth #4

Quantum computers can break **almost all** of the public-key cryptography we use on the internet today.

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Myth #5

Quantum computers **do not yet exist.**

Myth #5

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FALSE

Myth #6

Quantum computers can
help us create new **drugs** and
cheaper **fertilizer**.

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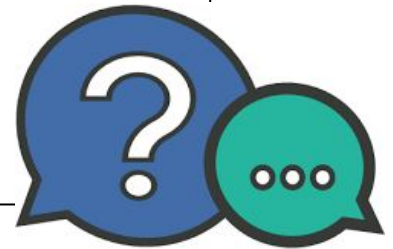


Myth #7

Quantum computers will
solve **climate change**.

Myth #7

Quantum computers will
solve **climate change**.



Who is this class for?

This class is for you, if

- ✔ you're an *advanced undergrad / grad student* who is **curious** about quantum computing
- ✔ you have some *familiarity* with **complex numbers** and **linear algebra**
- ✔ you're especially drawn to **computer science** aspects of quantum computation

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This class *might not* be for you, if

- ✗ you want to *properly* learn quantum mechanics
- ✗ you want to learn how to *build* a quantum computer

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Parallel class at BU Physics:

PY 536: Quantum Computing

Instructor: Anushya Chandran

Time: Tue/Thu 11am - 12.15pm

Location: SCI B58

What you will get out of this class

- **You will learn** the basics of quantum information and computation
- **You will learn** important quantum algorithms and protocols
- **You will get an idea** where the field is at today, and where it's headed
- **You will know enough** material to get involved in research

Logistics

- **Time:** Tuesday and Thursday (**5pm - 6.15pm**)
from **09/02** to **12/10**. *The lectures will not be recorded.*
- **Location:** **CDS 265** (665 Comm Ave, Center for Computing & Data Sciences)
- **Office hours:** By appointment (**CDS 1037**)
- **Important sites:** Piazza and Gradescope (please sign up!)
- **Course website:** <http://scc1.bu.edu/poremba/courses/index.html>



If you haven't registered yet, please do!

Or, e-mail me at poremba@bu.edu if you want to receive updates.

Evaluation

- **25% Homework:**

4 problem sets in total (bi-weekly)

Posted every other Tuesday on Piazza.

Due Tuesday, two weeks later, 11.59pm on Gradescope

(One token for a 48h extension, no questions asked)

- **25% Midterm Exam:**

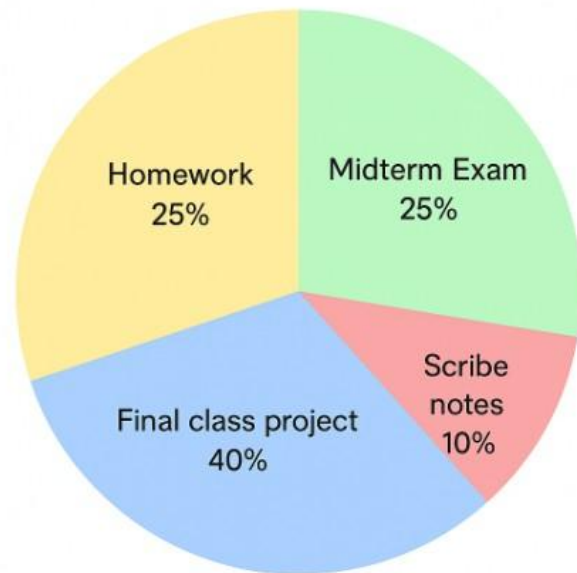
In-class (closed book) on Thursday, October 23rd.

- **10% Scribe Notes:**

Type up LaTeX notes for one of the classes (due 11.59pm the day before the next class)

- **40% Final Class Project:**

Prepare a 15 min presentation & written report (5-10 pages) on a selected topic.



Course policy

- **Collaboration** on homework problems is permitted and encouraged, but limited to groups of at most two students.
- You are free to work out the answers together. But you must write up the solutions in your own words.
- Do not copy solutions and do not use AI tools to solve your homework sets
- You have to acknowledge any resources you used for your assignments, especially for your final class project.

Check the website for academic policy at BU.

Worksheets

- 4 practice worksheets
(bi-weekly, during off-weeks)
- These will not be graded and are meant to help you practice/review material.
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CS 599 P1: Introduction to Quantum Computation
Instructor: Alexander Poremba

Boston University
Fall 2025

PRACTICE WORKSHEET #1

This is a practice worksheet—it will not be graded and is meant to refresh your memory of *complex numbers* and *linear algebra*. I strongly encourage you to work through these problems by yourself, ideally by **Tuesday, September 9th**—before the first homework assignment is out.

Problem 1 (Complex numbers). A complex number $z \in \mathbb{C}$ is of the form $z = a + bi$ where $a, b \in \mathbb{R}$ and i is the *imaginary unit* with $i^2 = -1$. Here, $a = \text{Re}(z)$ denotes the *real part* of z , and $b = \text{Im}(z)$ denotes the *imaginary part* of z . Complex numbers have the following key properties:

- **Addition:** $(a + bi) + (c + di) = (a + c) + (b + d)i$
- **Multiplication:** $(a + bi)(c + di) = (ac - bd) + (ad + bc)i$
- **Complex conjugate:** $\bar{z} = a - bi$
- **Modulus:** $|z| = \sqrt{a^2 + b^2}$
- **Unit circle:** Complex numbers with $|z| = 1$ lie on the unit circle (see Figure 1).
- **Rotations:** Multiplication by i rotates a point by 90° counterclockwise on the complex plane, whereas multiplication by -1 a point reflects across the origin.

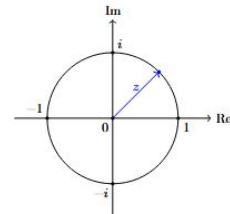


Figure 1: Any complex number $z \in \mathbb{C}$ can be written as $z = a + bi$, and can thus be represented as a point on the complex plane. Here, the horizontal axis represents the real part, and the vertical axis represents the imaginary part. Whenever z has modulus $|z| = 1$, it lies on the unit circle, as pictured above.

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(bi-weekly, during off-weeks)
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This is an important refresher for
complex numbers & linear algebra



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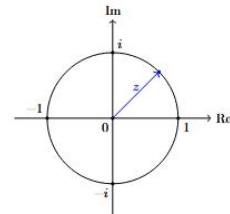
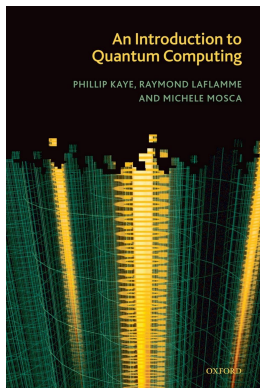
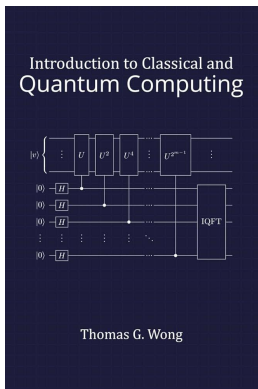
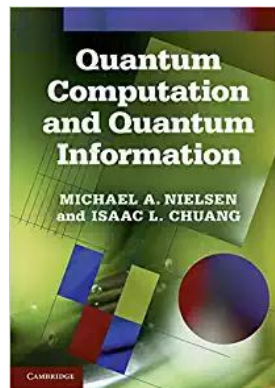


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Useful resources

There is *no official textbook*, but you might find these books useful!



I also recommend these *lecture notes* by John Watrous:

Understanding Quantum Information and Computation	
A Course on the Theory of Quantum Computing	
John Watrous	
Unit I Basics of Quantum Information	1
1 Single Systems	3
2 Multiple Systems	25
3 Quantum Circuits	63
4 Entanglement in Action	93
Unit II Fundamentals of Quantum Algorithms	125
5 Quantum Query Algorithms	127
6 Quantum Algorithmic Foundations	155
7 Phase Estimation and Factoring	185
8 Grover's Algorithm	231
Unit III General Formulation of Quantum Information	253
9 Density Matrices	253
10 Quantum Channels	287
11 General Measurements	321
12 Purifications and Fidelity	349

You can find links to all of these resources on the course website!

Why learn quantum computing?

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- Model of computation, based on our most most successful and complete theory of physics—**quantum mechanics**.

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NEWS

QUANTUM PHYSICS

**Quantum mechanics was born
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The International Year of Quantum marks a century of scientific developments

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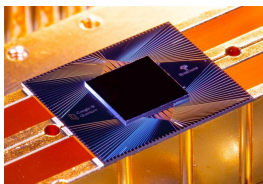
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QUANTINUUM



XANADU



IONQ



PsiQuantum

IQuEra>
Computing Inc.

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- It's here to stay! There is a lot of recent exciting **experimental progress** in building actual quantum hardware.
- There is a lot of **opportunity** to get involved in cutting-edge research, especially for *computer scientists*.



Where did it all begin?

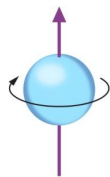
The origins of quantum computing

The *simplest* possible quantum mechanical system has **two degrees** of freedom.

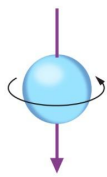
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Electron
spin



$|0\rangle$

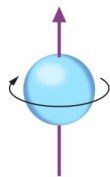


$|1\rangle$

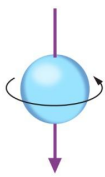
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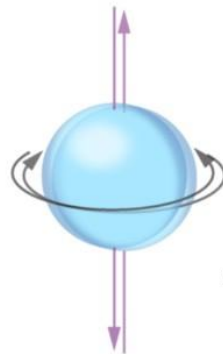


$|0\rangle$



$|1\rangle$

Until we *observe* the electron using a **measurement**, we don't know whether it is spin up or spin down.



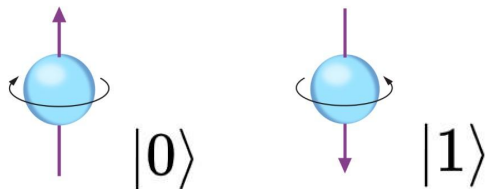
$\alpha|0\rangle + \beta|1\rangle$

We call this a **superposition**.

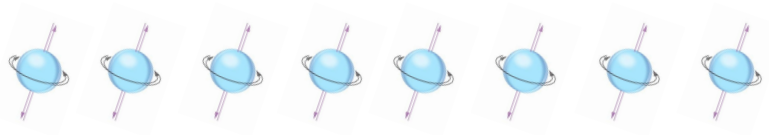
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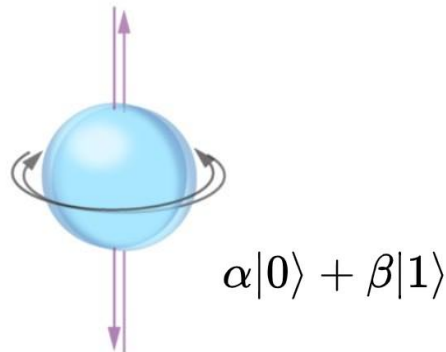


What about a system of N spins?



This system is described by 2^N possible states!

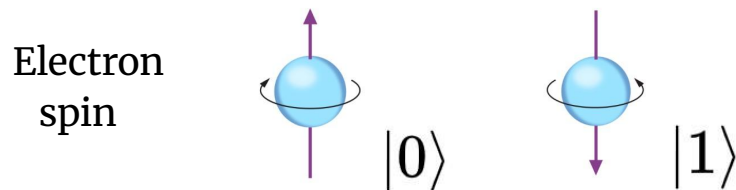
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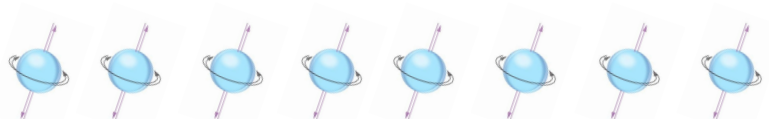
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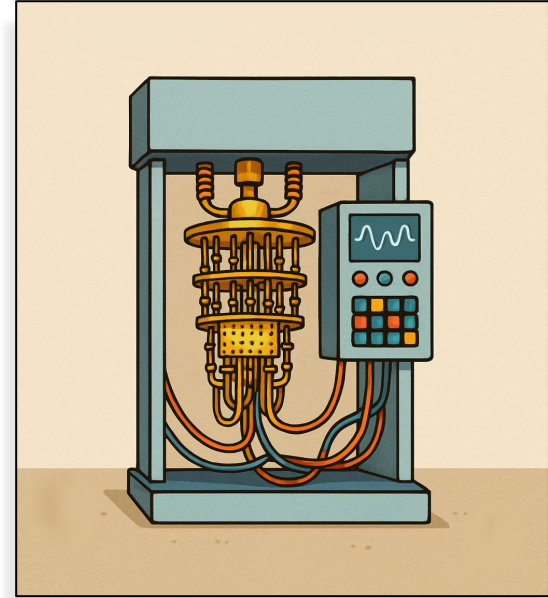


Richard Feynman (1981)

"...Nature isn't classical, dammit, and if you want to make a simulation of nature, you'd better make it quantum mechanical."

Quantum computing: the early days

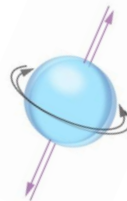
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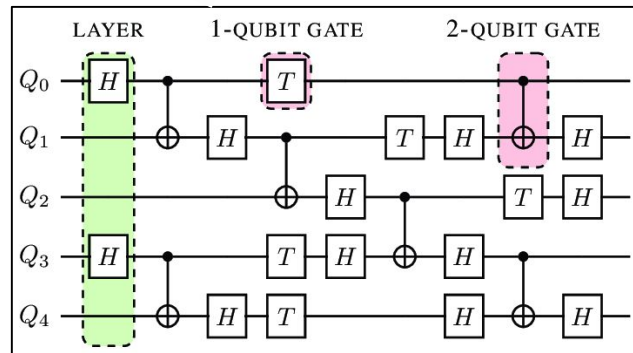
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Quantum information processing



Qubit

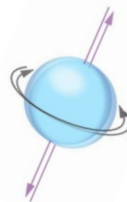
$$\alpha|0\rangle + \beta|1\rangle$$



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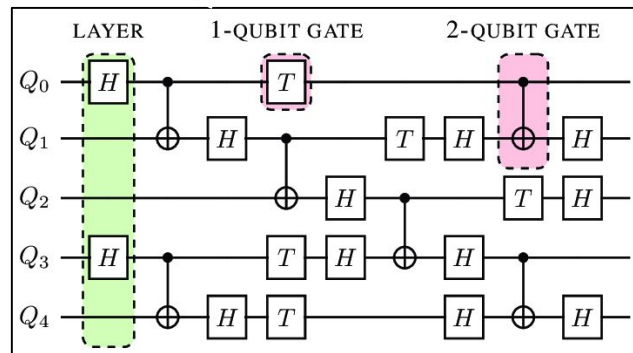
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Quantum information processing



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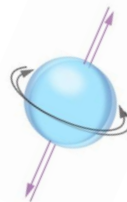
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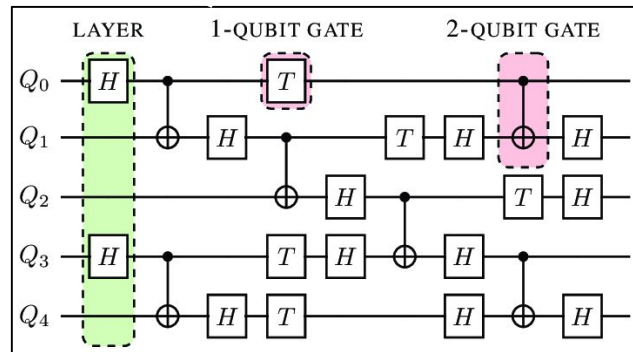
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Quantum information processing



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Polynomial-Time Algorithms for Prime Factorization and Discrete Logarithms on a Quantum Computer*

Peter W. Shor[†]

Abstract

A digital computer is generally believed to be an efficient universal computing device; that is, it is believed able to simulate any physical computing device with an increase in computation time by at most a polynomial factor. This may not be true when quantum mechanics is taken into consideration. This paper considers factoring integers and finding discrete logarithms, two problems which are generally thought to be hard on a classical computer and which have been used as the basis of several proposed cryptosystems. Efficient randomized algorithms for these two problems on a hypothetical quantum computer would imply that a number of steps polynomial in the input size, e.g., n , suffices to factor an integer to be factored.

Keywords: algorithmic number theory, prime factorization, discrete logarithms, Church's thesis, quantum computers, foundations of quantum computing, Fourier transforms

AMS subject classifications: 81P10, 11Y05, 68Q12



1994: *Peter Shor* discovered a **quantum factoring algorithm**.

“These algorithms take a number of steps polynomial in the input size, for example, the number of digits of the integer to be factored.”

Why Shor's algorithm matters

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Can you *factor* this integer?

$51 =$

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$$51 = 3 \times 17$$

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How about this one?

$$1487342080 =$$

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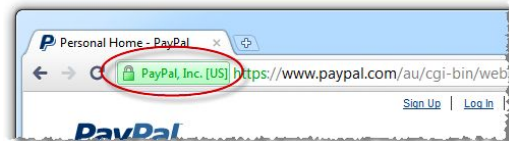
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The security of the **RSA cryptosystem** relies on the hardness of factoring!



It is the **most widely used public-key encryption scheme** that we use on the internet today!

So, what's stopping us?

Building a *large-scale* quantum computer is an enormous scientific challenge.

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To harness **quantum effects**, these devices have to operate on extremely small scales, which makes them:

- susceptible to **thermal noise**,
- difficult to **control**, and
- challenging to **scale**.

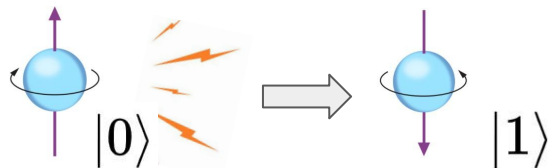
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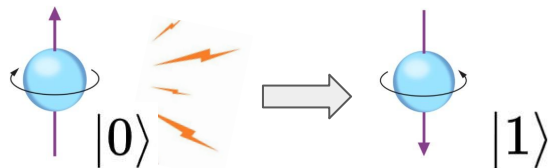
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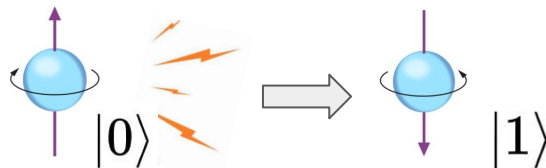
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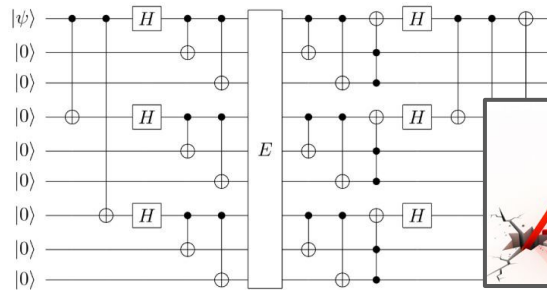
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1995: Peter Shor comes up with a quantum error-correcting code!



Quantum fault-tolerance

Since the discovery of the **Shor code** in 1995, many more *quantum error-correcting codes* have been discovered.

Quantum fault-tolerance

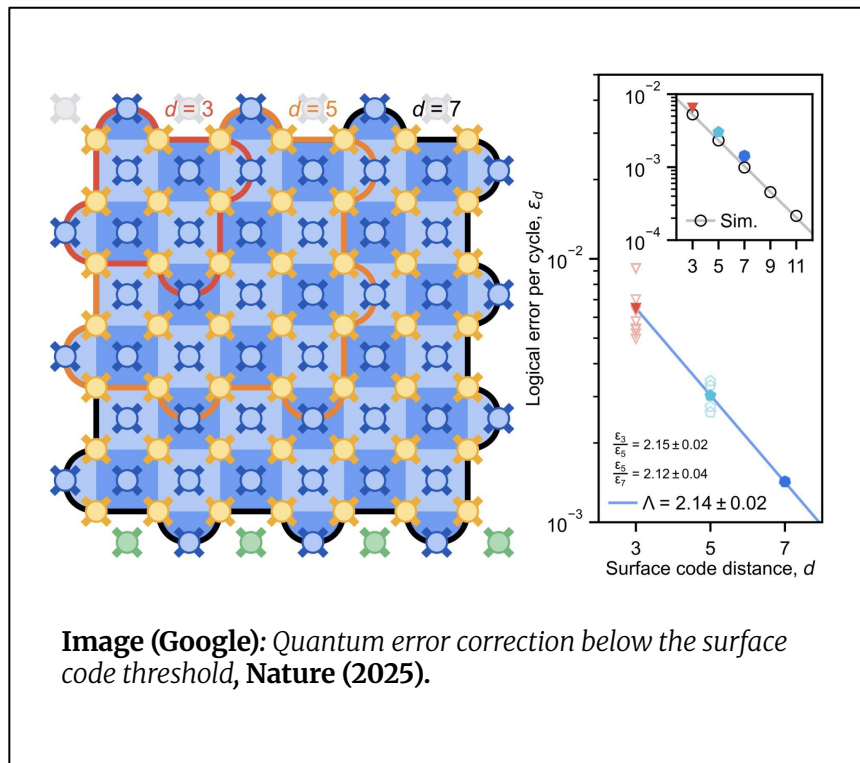
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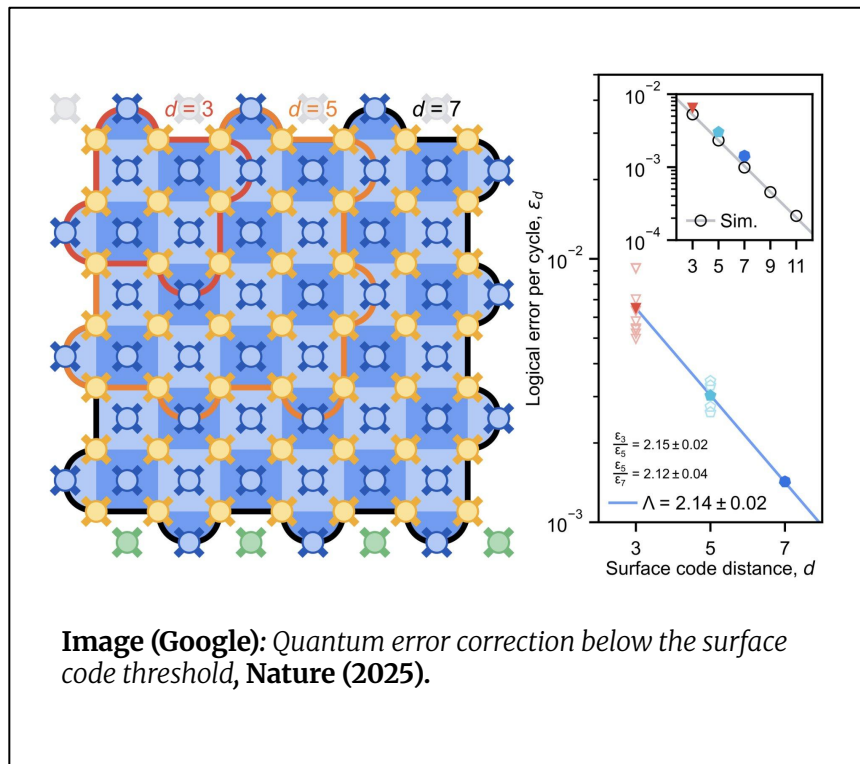


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Since the discovery of the **Shor code** in 1995, many more *quantum error-correcting codes* have been discovered.

The existence of these codes tells us that **quantum fault-tolerance** is *actually* possible—at least in principle!

Quantum error-correction, today, is a major research area with lots of recent progress.



The road ahead

Our understanding of what quantum computers can do is still very *limited*.

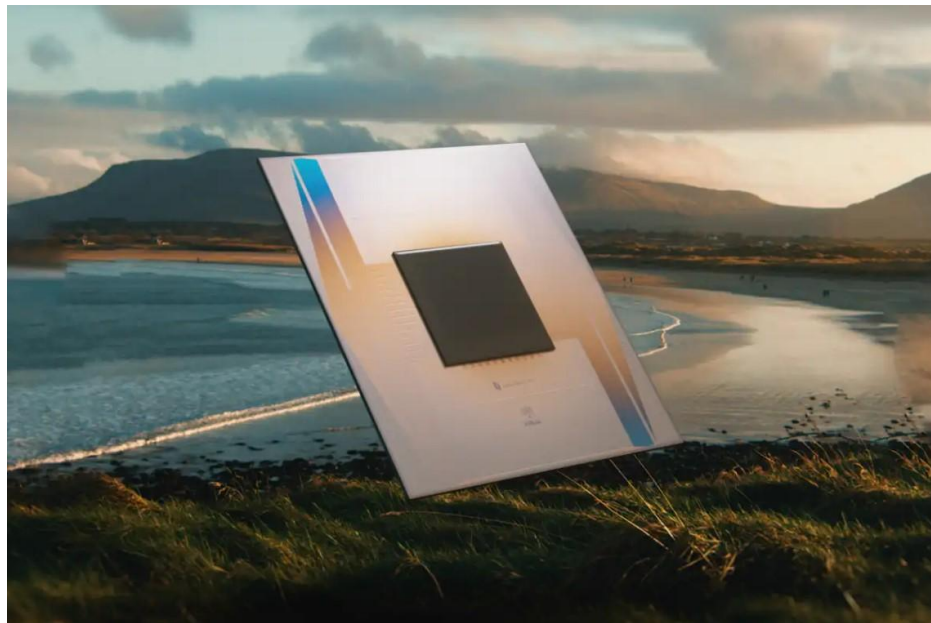


Image: Google

What are quantum computers good for?

So far we found several interesting examples of *quantum advantage*:

- Quantum algorithms for **algebraic problems**, e.g.
factoring, discrete logarithm, hidden subgroup problem

$$N = p * q \qquad g^a \rightarrow a$$

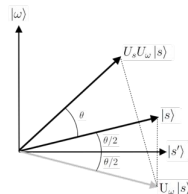
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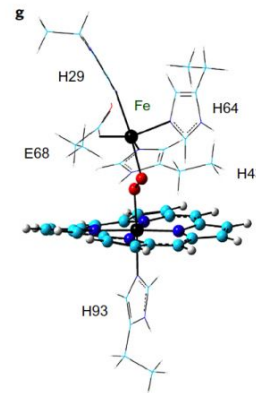
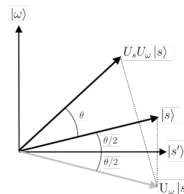
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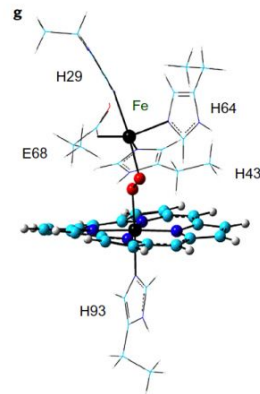
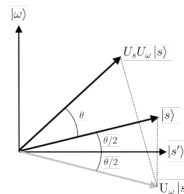
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- Quantum algorithms for **simulating physics and chemistry** (i.e., Feynman's original dream)
- Quantum algorithms in **optimization and machine learning**, e.g. for constrained satisfaction problems, SDPs, topological data analysis

$$N = p \times q$$

$$g^a \rightarrow a$$



Overview of the class

- (Weeks 1-3) Basics of quantum information and quantum computation
- (Weeks 4-8) Quantum gates & quantum circuits, fundamental quantum algorithms, and quantum complexity theory
- (Weeks 9-10) Mixed-state formalism, noisy quantum systems, quantum error correction and quantum fault-tolerance
- (Weeks 11-14) Quantum cryptography & selected advanced topics
- (Week 15) Final student presentations

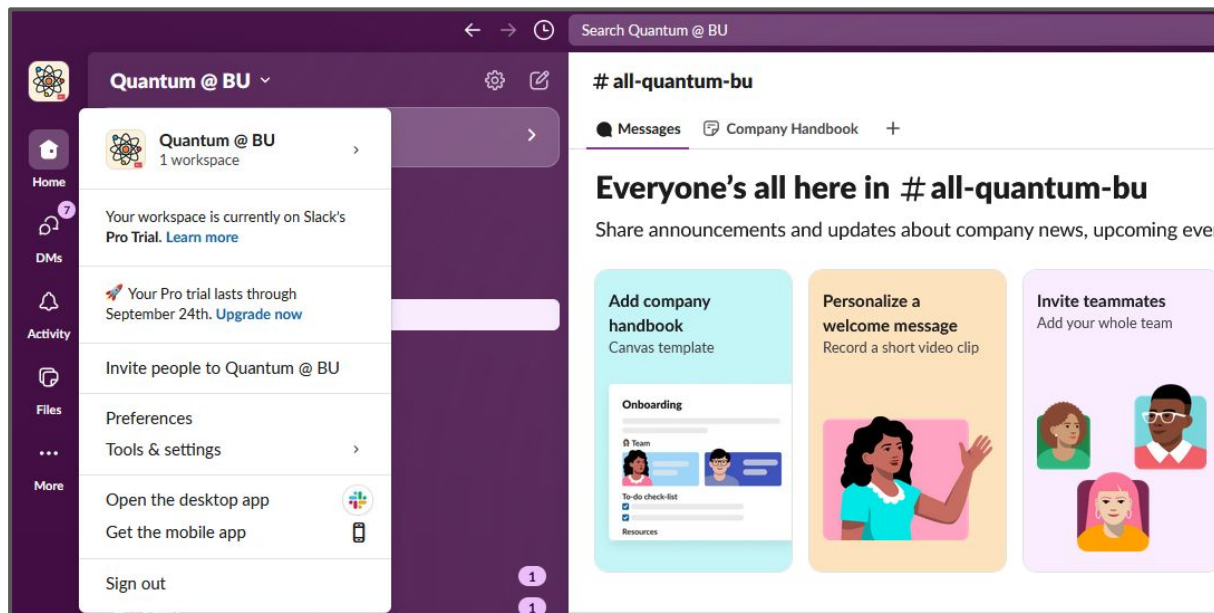
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Quantum @ BU slack channel

Join to stay updated on quantum-related events at BU!

To [sign up](#), you can find an invitation link on my website.



Next time: The Qubit

